

LAMPIRAN

a. Kriteria Kelulusan

PEMBERITAHUAN SEBELUM UJIAN : Jika pengumpulan dokumen Tugas Akhir di perpustakaan melewati batas akhir semester berjalan, maka mahasiswa harus menyelesaikan registrasi dan KRS semester berikutnya.	
KRITERIA KELULUSAN UJIAN TUGAS AKHIR	
1. Lulus dengan memperhatikan catatan ujian tugas akhir, dan atau melakukan perbaikan atau penyempurnaan naskah dan atau produk dalam waktu maksimum dua bulan dari tanggal ujian tugas akhir, yaitu mulai Senin, 28 Juli 2025 sampai dengan Minggu, 28 September 2025	
Jika dalam waktu yang ditentukan mahasiswa tersebut tidak dapat menyelesaikan, maka mahasiswa yang bersangkutan dianggap tidak lulus ujian.	
2. Tidak lulus, disarankan oleh Ketua Tim Penguji untuk mempelajari ulang materi, merombak produk/naskah, atau mengganti judul.	
Ketentuan bagi peserta yang tidak lulus ujian tugas akhir.	
1) Mahasiswa wajib menempuh ujian tugas akhir ulang	
2) Kesempatan ujian tugas akhir ulang hanya diberikan dalam rentang waktu maksimum 6 bulan, setelah ujian sidang/pendadaran	
3) Jika sampai batas waktu maksimum 6 bulan tersebut belum dapat diajukan/diselesaikan, maka calon peserta ujian dinyatakan sebagai mahasiswa peserta Tugas Akhir baru, dengan segala ketentuan yang berlaku bagi peserta baru	
4) Mahasiswa yang akan menempuh ujian tugas akhir ulang ini diwajibkan membayar biaya ujian sesuai tarif yang ditetapkan.	

b. Catatan Pendadaran

Hari, tanggal	:	Senin, 28 Juli 2025		
Waktu	:	08.00		
Nama	:	SEPTUAJI MALIK SIDIK		
No. Mahasiswa / Prodi	:	225411074 / Informatika		
	No	Hal yang harus diperbaiki		Pemberi Catatan
	1.	Tambahkan daftar pustaka. Tulisan Internet of Things (IoT) cukup sekali saja. Yang lainnya ditulis IoT saja.		Pak Wagito
	2.	Isi Tabel 1 spasi, indentasi paragraf diperhatikan.		Pak Pius

c. Hasil Ujian

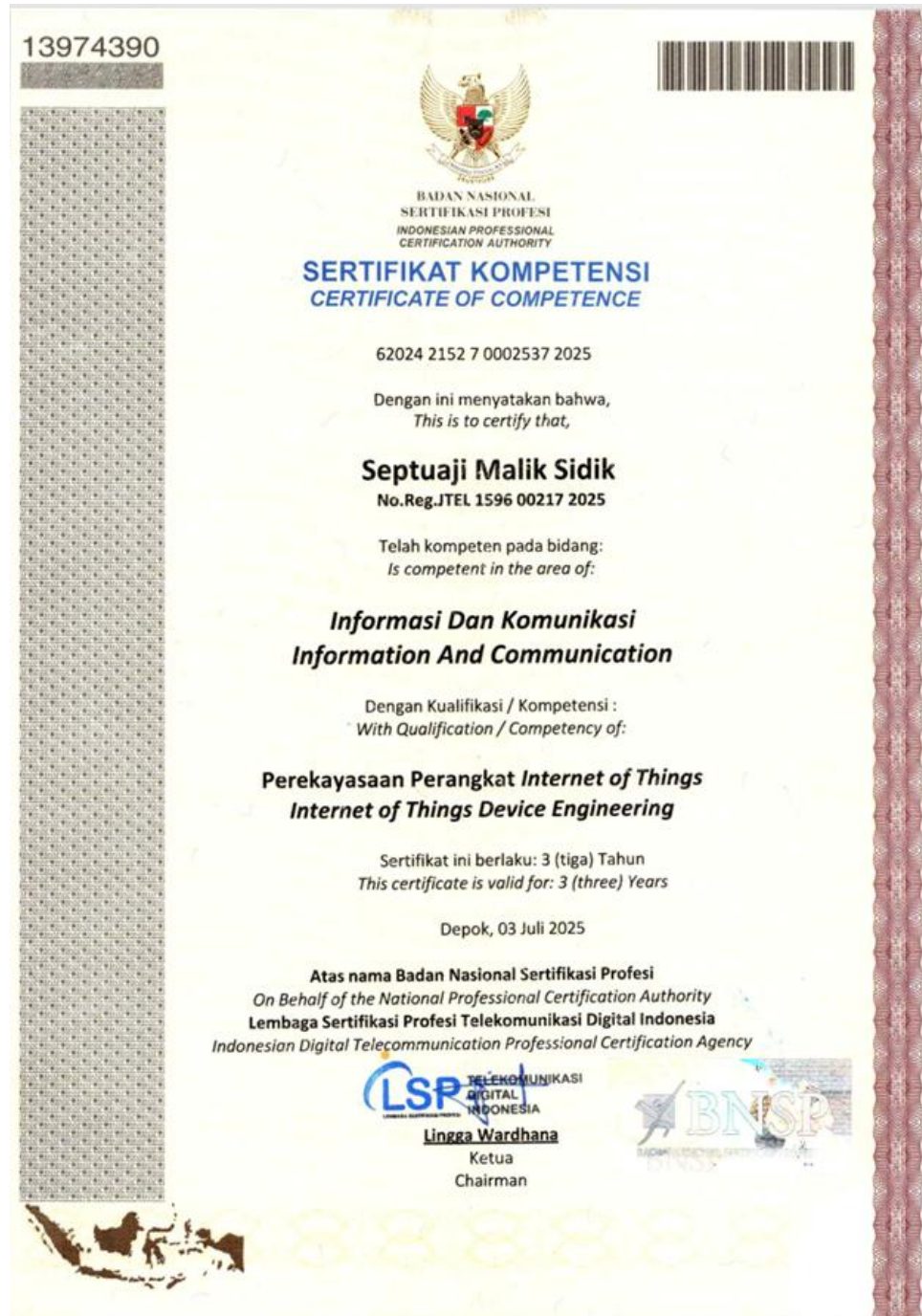
KEPUTUSAN HASIL UJIAN PENDADARAN			
Sesuai dengan hasil sidang pendadaran pada tanggal	28 Juli 2025	maka	
Nama Mahasiswa	SEPTUAJI MALIK SIDIK		
NIM / Program Studi	225411074 / Informatika		
Jenjang	S1		
	dinyatakan	LULUS	
Ketua Penguji	Wagito, S.T., M.T.		

d. Sertifikat Profesional

- Sertifikat Pelatihan Berbasis Kompetensi 32 JP Pelatihan Perekayasaan Perangkat *Internet of Things*



- Sertifikat BNSP Skema Perkayasaan Perangkat *Internet of Things*



Daftar Unit Kompetensi

List of Unit(s) of Competency

NO	Kode Unit Kompetensi <i>Code of Competency Unit</i>	Judul Unit Kompetensi <i>Title of Competency Unit</i>
1.	J.61IOT01.004.1	Mengintegrasikan Perangkat Keras dan Perangkat Lunak (<i>Firmware</i>) untuk <i>Device</i> IoT <i>Integrating Hardware and Software (Firmware) for IoT Devices</i>
2.	J.61IOT01.005.1	Menguji Coba <i>Device</i> IoT <i>Testing the IoT Devices</i>
3.	J.61IOT01.008.1	Membuat Program Visual Antarmuka pada Perangkat Berbasis Web yang Terintegrasi dengan Mikrokontroler <i>Creating Visual Interface Programs on Web-Based Devices Integrated with Microcontroller</i>
4.	J.61IOT01.010.1	Menguji Coba Aplikasi IoT <i>Trial Testing on IoT Applications</i>
5.	J.61IOT01.018.1	Melakukan Instalasi Perangkat IoT (<i>Device</i>) Sesuai Desain <i>Installing IoT Devices (Devices) According to the Design</i>
6.	J.61IOT01.019.1	Melakukan Instalasi <i>Firmware</i> pada Perangkat (<i>Device</i>) Secara <i>Over The Air</i> (OTA) <i>Installing Firmware on the Device (Device) Over The Air (OTA)</i>
7.	J.61IOT01.026.1	Menerapkan Perimeter Keamanan pada Perangkat IoT <i>Implementing Security Perimeter on IoT Devices</i>
8.	J.61IOT01.041.1	Mengaplikasikan <i>Patch</i> Keamanan pada Perangkat IoT <i>Applying Security Patches on IoT Devices</i>



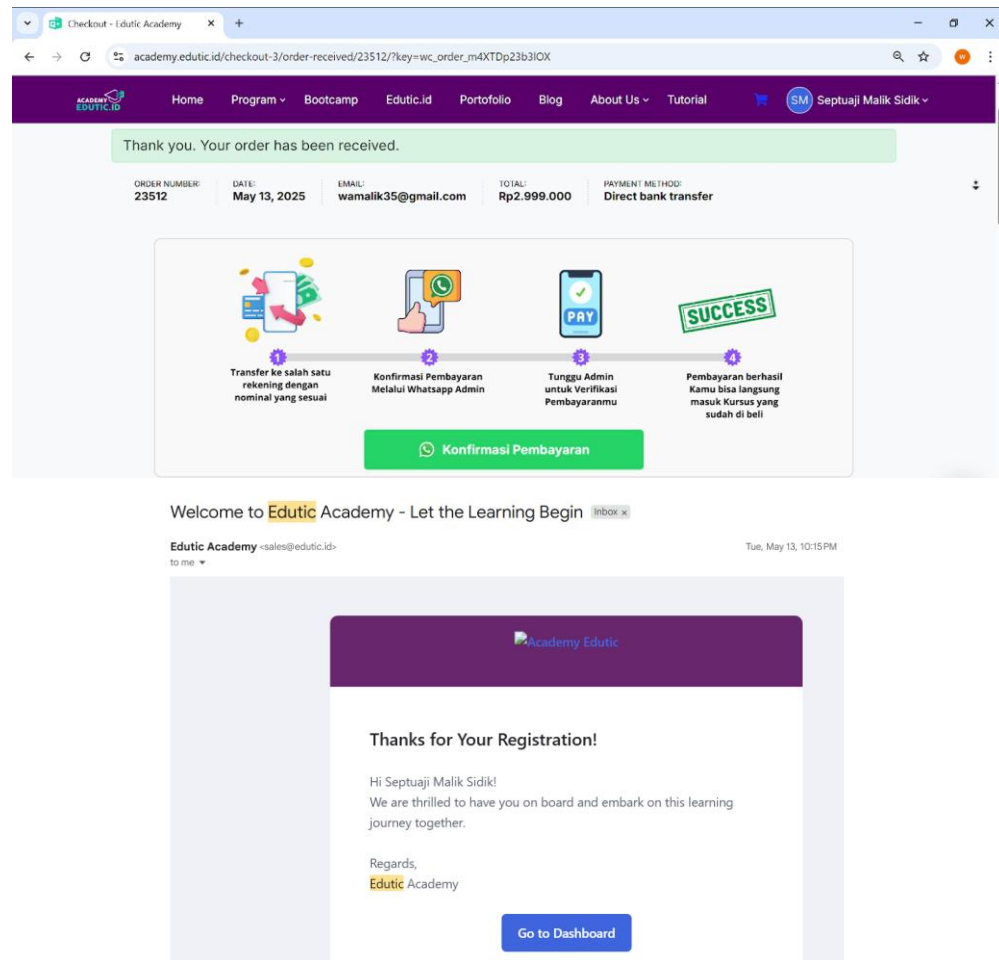
CSP TELEKOMUNIKASI
DIGITAL
INDONESIA

Septuaji Malik Sidik
Tanda tangan pemilik
Signature of holder

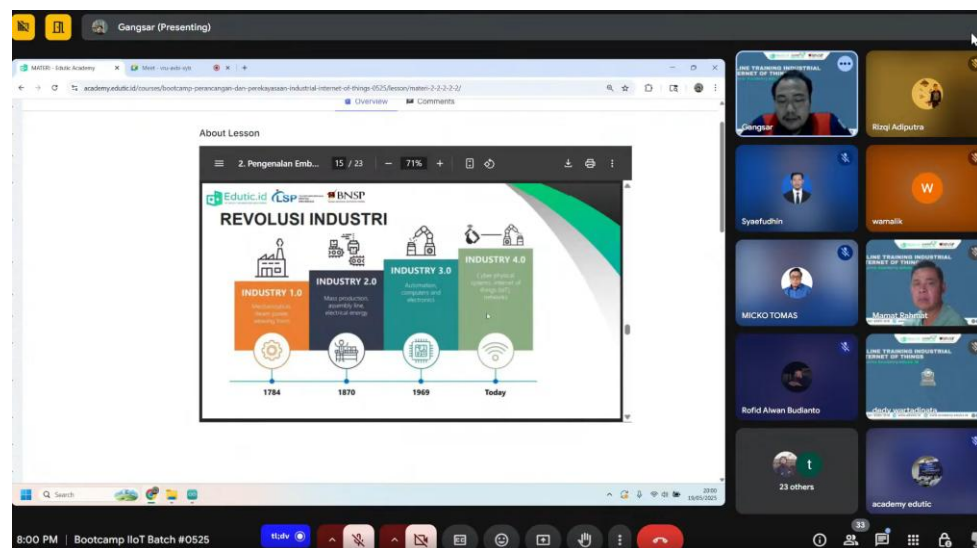
Depok, 03 Juli 2025
Lembaga Sertifikasi Profesi
Telekomunikasi Digital Indonesia
Indonesian Digital Telecommunication
Professional Certification Agency

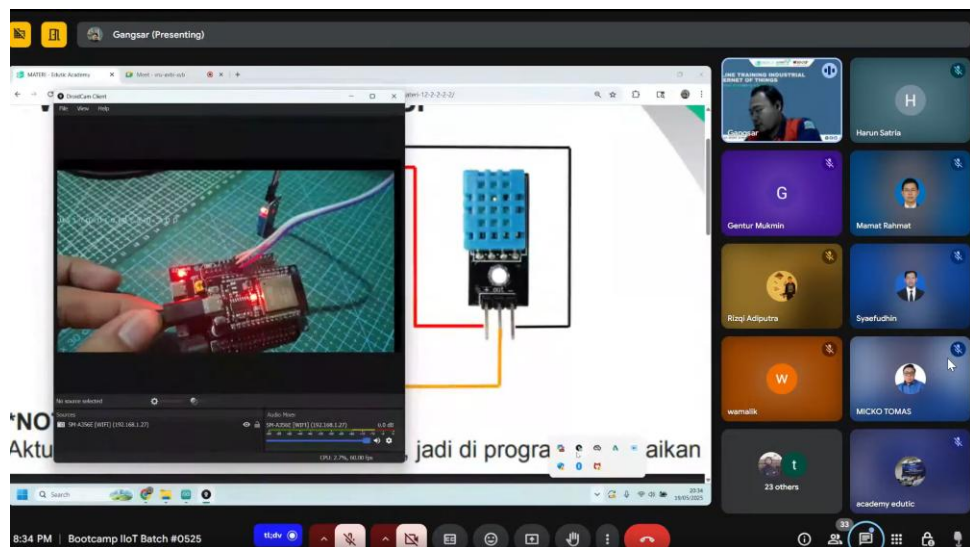
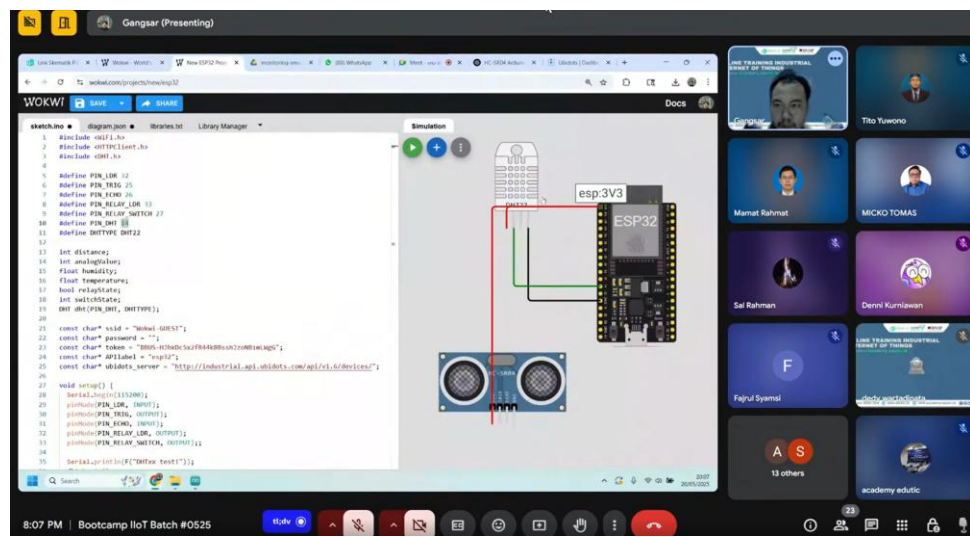
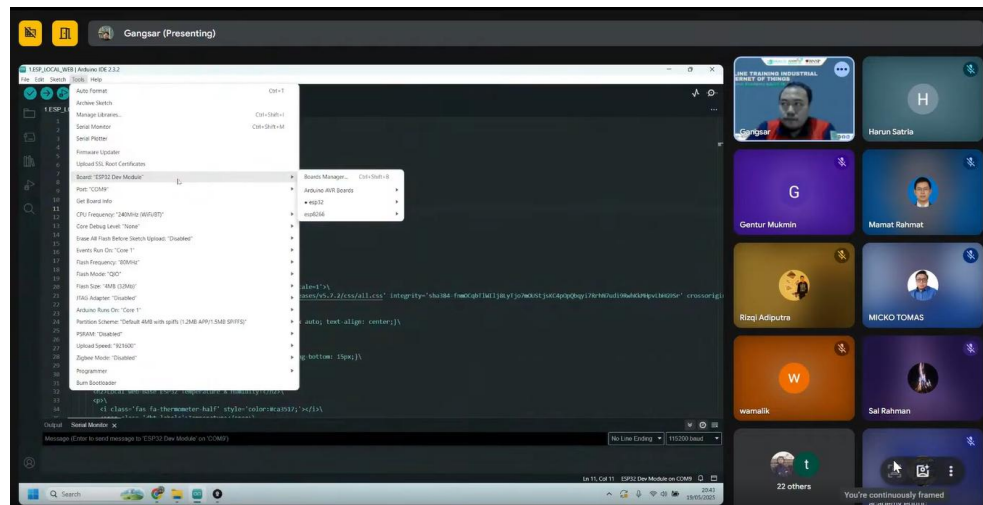
Muhammad Sabarudin
Kepala Bagian Sertifikasi
Head of Certification

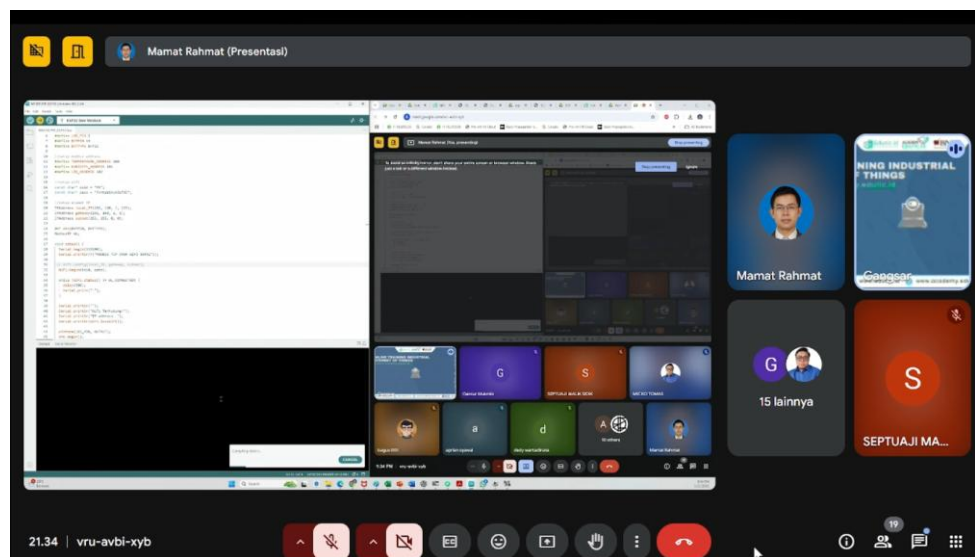
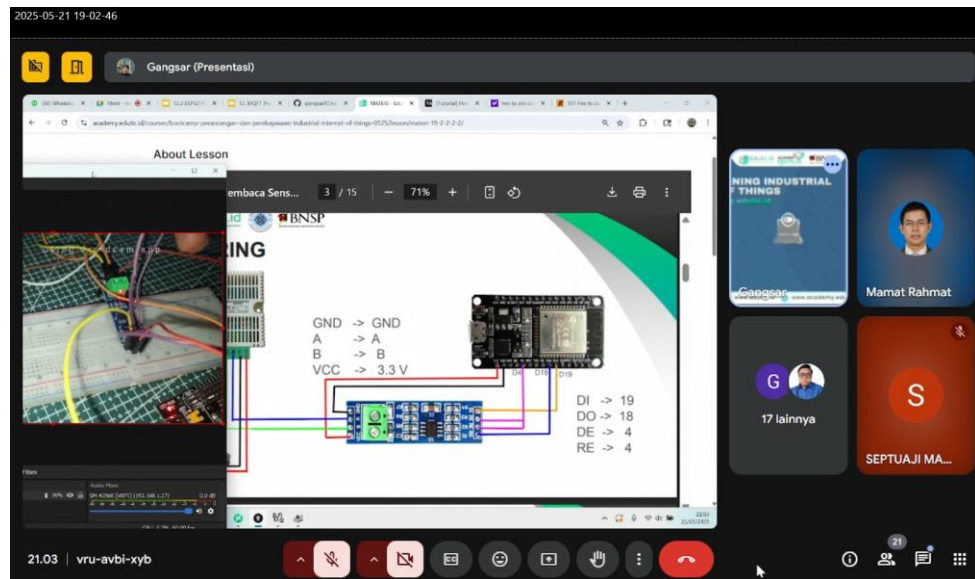
e. Bukti Pendaftaran



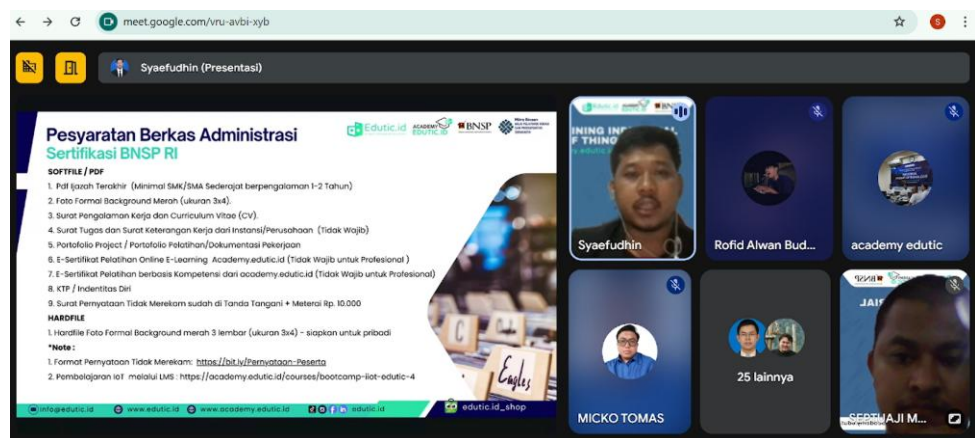
f. Foto-Foto Selama Proses Pelatihan Berbasis Kompetensi

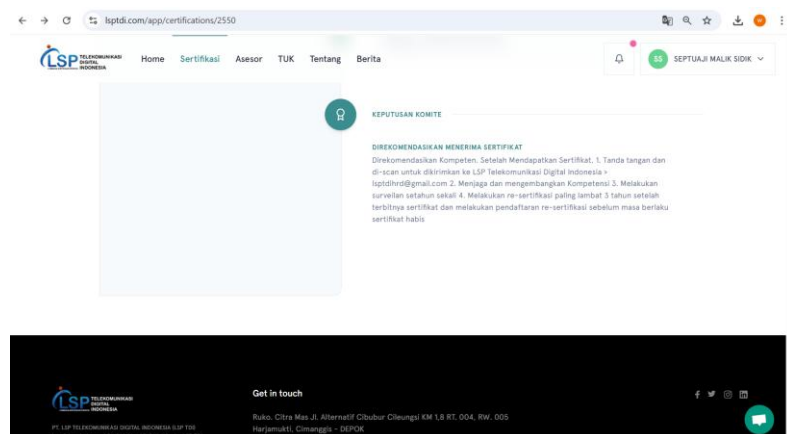






g. Foto - Foto Selama Berproses Memperoleh Sertifikasi





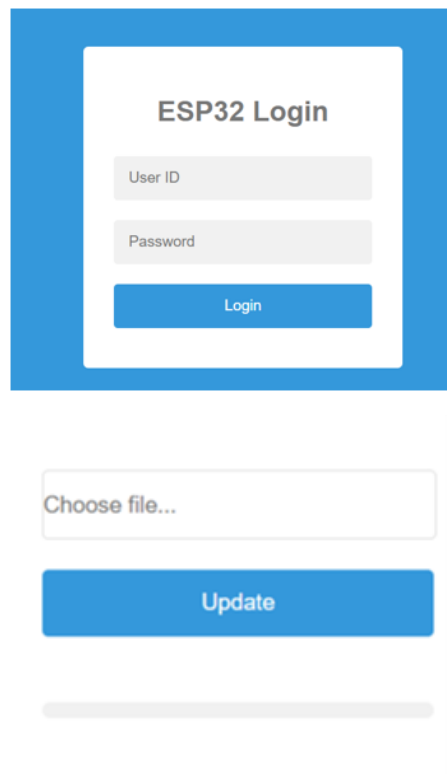
h. Rekam jejak proyek yang untuk sertifikasi

Seluruh persyaratan portofolio wajib dikumpulkan dalam google drive di link berikut :

<https://drive.google.com/drive/u/0/folders/1HJCiJJgtX71tEtx9dN3On3s8IOjsNkFZ>

1. Firmware Over-the-Air (FOTA/OTA) Programming dan Smart Monitoring

- Halaman Log in dan Konfigurasi Update firmware



The image shows a web interface for ESP32. The top section is titled "ESP32 Login" and contains two input fields: "User ID" and "Password", followed by a blue "Login" button. Below this is a "Choose file..." button, followed by a blue "Update" button. At the bottom, there is a progress bar.

- Update Firmware secara FOTA untuk monitoring suhu dan kelembapan dan kontrol lampu esp32

Name
Update_Firmware_Monitoring_LED_dan_Suhu
Update_Firmware_Monitoring_LED_dan_Suhu.ino.esp32.bin

ESP32 Login

Login

esp32.local/controlLed

LED & Sensor DHT11 Control

Toggle LED

Temperature: 25.70
°C

Humidity: 41.50 %

OTA Firmware Update

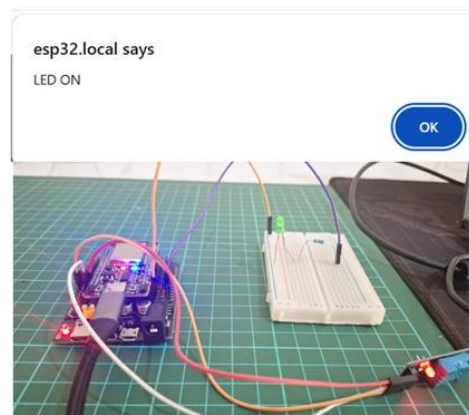
Choose file...

Update

C:\fakepath\Smart_Monitoring_dengan_LCD_Jarak.ino.esp32.bin

Update

progress: 100%



- Update Firmware Secara Fota Untuk Monitoring Suhu Dan Kelembapan, Kontrol Lampu Esp32 Dan Data Logger.

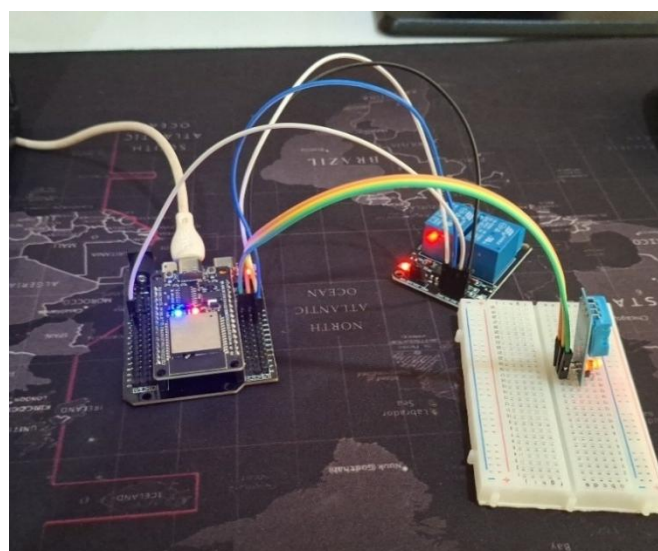
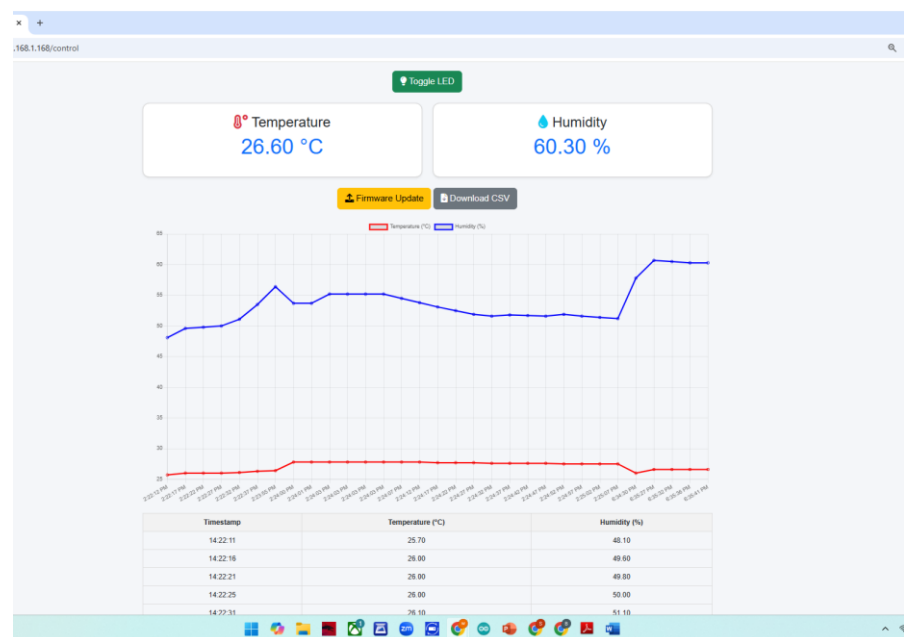
Name



Tugas_OTA

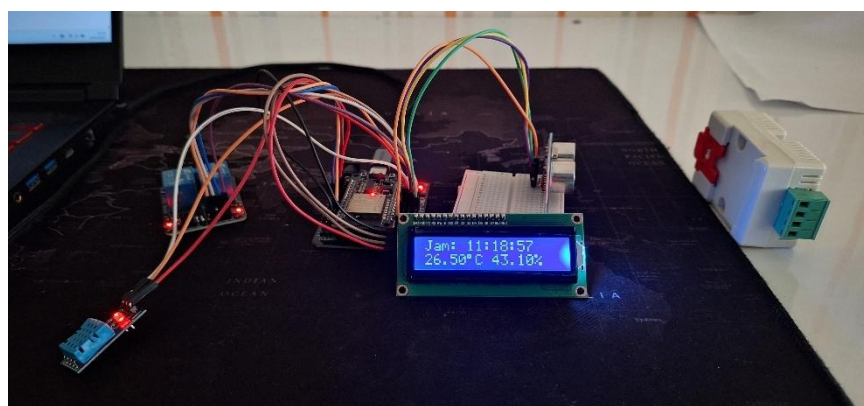


Tugas_OTA.ino.esp32.bin



- Update Firmware Secara Fota Untuk Monitoring Suhu, Kelembapan, Jarak, Kontrol Lampu Esp32, Data Logger Dan Menampilkan Ke LCD.

Name



	A	B	C	D
1	Timestamp, Temperature, Humidity, Distance			
2	11:37:28,26.70,41.00,10.24			
3	11:37:32,26.70,40.90,10.24			
4	11:37:38,26.70,40.80,10.24			
5	11:37:43,26.70,40.70,10.24			
6	11:37:48,26.70,40.60,10.24			
7	11:37:58,26.80,40.40,10.24			
8	11:37:58,26.80,40.40,10.24			
9	11:38:03,26.80,40.40,10.24			



- Kode Program Halaman Log In Dan Konfigurasi Update Firmware

```
#include <WiFi.h>
#include <WiFiClient.h>
#include <WebServer.h>
#include <ESPmDNS.h>
#include <Update.h>

const char* ssid = " Galaxy A54 5G EEB7";
const char* password = " malikmalik ";

WebServer server(80);
```

```

/* Login Page */
String login_page = R"rawliteral(
<!DOCTYPE html>
<html>
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-
scale=1.0">
  <title>ESP32 Login</title>
  <style>
    body {
      background: #3498db;
      font-family: sans-serif;
      font-size: 14px;
      color: #777;
      display: flex;
      justify-content: center;
      align-items: center;
      height: 100vh;
      margin: 0;
    }
    form {
      background: #fff;
      width: 100%;
      max-width: 300px;
      padding: 30px 20px; /* Added left/right padding to card */
      border-radius: 5px;
      box-shadow: 0px 0px 15px rgba(0,0,0,0.2);
      text-align: center;
    }
    h1 {

```

```

        margin-bottom: 20px;
    }
    input {
        width: 100%;
        height: 44px;
        border-radius: 4px;
        margin: 10px 0;
        font-size: 15px;
        background: #f1f1f1;
        border: none;
        box-sizing: border-box; /* Ensures padding stays inside width
        */
        padding: 0 10px; /* Optional: internal spacing inside input text
        */
    }
    .btn {
        background: #3498db;
        color: #fff;
        border: none;
        cursor: pointer;
    }
</style>
</head>
<body>
    <form name="loginForm" onsubmit="return check(this)">
        <h1>ESP32 Login</h1>
        <input name="userid" placeholder="User ID">
        <input name="pwd" placeholder="Password"
        type="password">
        <input type="submit" class="btn" value="Login">
    </form>
    <script>

```

```

function check(form) {
    if (form.userid.value === 'admin' && form.pwd.value ===
'admin') {
        window.location.href = '/serverIndex';
        return false;
    } else {
        alert('Error: Invalid Username or Password');
        return false;
    }
}
</script>
</body>
</html>
)rawliteral";

/* Main OTA Update Page */
String main_page = R"rawliteral(
<!DOCTYPE html>
<html>
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-
scale=1.0">
    <title>ESP32 Update</title>
    <style>
        body {
            background: #3498db;
            font-family: sans-serif;
            font-size: 14px;
            color: #777;
            display: flex;

```

```
    justify-content: center;
    align-items: center;
    height: 100vh;
    margin: 0;
}
form {
    background: #fff;
    max-width: 300px;
    width: 100%;
    padding: 30px;
    border-radius: 5px;
    text-align: center;
    box-shadow: 0px 0px 15px rgba(0,0,0,0.2);
}
#file-input, input {
    width: 100%;
    height: 44px;
    border-radius: 4px;
    margin: 10px auto;
    font-size: 15px;
}
input {
    background: #f1f1f1;
    border: 0;
    padding: 0 15px;
}
#file-input {
    padding: 0;
    border: 1px solid #ddd;
    line-height: 44px;
    text-align: left;
```

```

        display: block;
        cursor: pointer;
    }
    #bar, #prgbar {
        background-color: #f1f1f1;
        border-radius: 10px;
    }
    #bar {
        background-color: #3498db;
        width: 0%;
        height: 10px;
    }
    .btn {
        background: #3498db;
        color: #fff;
        cursor: pointer;
    }
</style>
</head>
<body>
    <form method="POST" action="#" enctype="multipart/form-data"
        id="upload_form">
        <input type="file" name="update" id="file"
            onchange="sub(this)" style="display:none">
        <label id="file-input" for="file"> Choose file...</label>
        <input type="submit" class="btn" value="Update">
        <br><br>
        <div id="prg"></div>
        <br>
        <div id="prgbar"><div id="bar"></div></div>
    </form>

```

```

<script
  src="https://ajax.googleapis.com/ajax/libs/jquery/3.2.1/jquery.mi
n.js"></script>
<script>
  function sub(obj){
    var fileName = obj.value.split("\\\\");
    document.getElementById('file-input').innerHTML = ' ' +
    fileName[fileName.length - 1];
  }

  $('form').submit(function(e){
    e.preventDefault();
    var form = $('#upload_form')[0];
    var data = new FormData(form);

    $.ajax({
      url: '/update',
      type: 'POST',
      data: data,
      contentType: false,
      processData: false,
      xhr: function() {
        var xhr = new window.XMLHttpRequest();
        xhr.upload.addEventListener('progress', function(evt) {
          if (evt.lengthComputable) {
            var per = evt.loaded / evt.total;
            $('#prg').html('progress: ' + Math.round(per * 100) + '%');
            $('#bar').css('width', Math.round(per * 100) + '%');
          }
        }, false);
        return xhr;
      }
    });
  });

```

```

    },
    success: function(d, s) {
        console.log('success!');
    },
    error: function (a, b, c) {
        console.log('error');
    }
    });
});
</script>
</body>
</html>
)rawliteral";

/* Setup function */
void setup(void) {
    Serial.begin(115200);

    WiFi.begin(ssid, password);
    Serial.print("Connecting to WiFi");
    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
    }

    Serial.println("");
    Serial.print("Connected to ");
    Serial.println(ssid);
    Serial.print("IP address: ");
    Serial.println(WiFi.localIP());

```

```

// memulai DNS server , untuk memberi domain pada esp32
if (!MDNS.begin("esp32")) { // alamat web --->
    http://esp32.local
    Serial.println("Error setting up MDNS responder!");
    while (1) {
        delay(1000);
    }
}

Serial.println("mDNS responder started");

//handle login page
server.on("/", HTTP_GET, []() {
    server.sendHeader("Connection", "close");
    server.send(200, "text/html", login_page);
});

//handle main page
server.on("/serverIndex", HTTP_GET, []() {
    server.sendHeader("Connection", "close");
    server.send(200, "text/html", main_page);
});

//handle untuk upload program
server.on("/update", HTTP_POST, []() {
    server.sendHeader("Connection", "close");
    server.send(200, "text/plain", (Update.hasError()) ? "FAIL" :
    "OK");
    ESP.restart();
}, []() {

```

```

HTTPUpload& upload = server.upload();
if (upload.status == UPLOAD_FILE_START) {
    Serial.printf("Update: %s\n", upload.filename.c_str());
    if (!Update.begin(UPDATE_SIZE_UNKNOWN)) {
        Update.printError(Serial);
    }
} else if (upload.status == UPLOAD_FILE_WRITE) {
    if (Update.write(upload.buf, upload.currentSize) !=
upload.currentSize) {
        Update.printError(Serial);
    }
} else if (upload.status == UPLOAD_FILE_END) {
    if (Update.end(true)) {
        Serial.printf("Update Success: %u\nRebooting...\n",
upload.totalSize);
    } else {
        Update.printError(Serial);
    }
}
});

//memulai server
server.begin();
Serial.println("HTTP server started");
}

void loop(void) {
    server.handleClient();
    delay(2);
}

```

- Kode Program Update Firmware secara FOTA untuk monitoring suhu, kelembapan, jarak, kontrol lampu esp32, data logger dan menampilkan ke LCD

```
#include <WiFi.h>

#include <WiFiClient.h>

#include <WebServer.h>

#include <ESPmDNS.h>

#include <Update.h>

#include <DHT.h>

#include <NTPClient.h>

#include <WiFiUdp.h>

#include <Wire.h>

#include <LiquidCrystal_I2C.h>


// Konfigurasi WiFi

const char *ssid = "AndroidAP_7159";

const char *password = "ajiajiaji";


// Konfigurasi LED

const int ledPin = 2; // Pin LED ESP32

const int Relay1 = 27; // Pin LED ESP32


int ledState = LOW; // Status LED
```

```
// Konfigurasi sensor DHT11

#define DHTPIN 14

#define DHTTYPE DHT11

#define I2C_ADDR 0x27

#define LCD_COLUMNS 16

#define LCD_LINES 2

#define TRIG_PIN 25

#define ECHO_PIN 26


DHT dht(DHTPIN, DHTTYPE);

LiquidCrystal_I2C lcd(I2C_ADDR, LCD_COLUMNS,
    LCD_LINES);

float temperature = 0.0;

float humidity = 0.0;

float distance = 0.0;


// Konfigurasi server

WebServer server(80);


// Konfigurasi NTP Client

WiFiUDP ntpUDP;

NTPClient timeClient(ntpUDP, "id.pool.ntp.org", 25200,
    60000); // UTC+7 ( Waktu Indonesia Barat )
```

```
// Data logger

String dataLog =
    "Timestamp,Temperature,Humidity,Distance\n";

unsigned long lastUpdate = 0;

const unsigned long updateInterval = 5000; // update setiap 3
    detik

void UpdateLCDStatus(float t, float h, bool lampuNyala) {
    lcd.clear();
    lcd.setCursor(0, 0);
    lcd.print("Lampu ");
    lcd.print(lampuNyala ? "ON " : "OFF");

    delay(2000); // tampilkan status ON/OFF selama 0.5 detik

    String waktu = timeClient.getFormattedTime();
    updateSensorDisplay(t, h, waktu); // lanjut tampilkan suhu
        dan kelembapan
}

void updateSensorDisplay(float t, float h, String waktu) {
    lcd.clear(); // Bersihkan LCD
```

```
lcd.setCursor(0, 0); // Baris 0

lcd.print("Jam: ");
lcd.print(waktu); // Format: HH:MM:SS


lcd.setCursor(0, 1); // Baris 1

lcd.print(t);

lcd.print((char)223); // Derajat

lcd.print("C ");

lcd.print(h);

lcd.print("%");

}


void readDistance() {

    digitalWrite(TRIG_PIN, LOW);

    delayMicroseconds(2);

    digitalWrite(TRIG_PIN, HIGH);

    delayMicroseconds(10);

    digitalWrite(TRIG_PIN, LOW);


    float duration = pulseIn(ECHO_PIN, HIGH);

    distance = duration / 58;

}
```

```
// Halaman login

String loginPage =

    R"rawliteral(

<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width,
        initial-scale=1.0">

    <title>ESP32 Login</title>

    <link rel="stylesheet"
        href="https://cdn.jsdelivr.net/npm/bootstrap@5.3.0-
        alpha3/dist/css/bootstrap.min.css">

    <style>body {background-color: #f8f9fa; text-align: center;
        font-family: Arial;}</style>

</head>

<body>

    <div class="container">

        <h1 class="text-primary mt-4">ESP32 Login</h1>

        <form onsubmit="checkLogin(event)">

            <input id="userid" class="form-control my-2"
                placeholder="Username" required>

            <input id="pwd" type="password" class="form-control my-
                2" placeholder="Password" required>
```

```

        <button class="btn btn-primary w-100">Login</button>

    </form>

</div>

<script>

    function checkLogin(event) {

        event.preventDefault();

        const user = document.getElementById('userid').value;

        const pass = document.getElementById('pwd').value;

        if (user === 'admin' && pass === 'admin') {

            window.location.href = '/control';

        } else {

            alert("Invalid username or password!");

        }

    }

</script>

</body>

</html>

)rawliteral";

// Halaman kontrol LED dan sensor

String controlPage() {

    String html = R"rawliteral(

<!DOCTYPE html>

```

```
<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width,
    initial-scale=1.0">

  <title>ESP32 Control</title>

  <link rel="stylesheet"
    href="https://cdn.jsdelivr.net/npm/bootstrap@5.3.0-
    alpha3/dist/css/bootstrap.min.css">

  <link rel="stylesheet"
    href="https://cdnjs.cloudflare.com/ajax/libs/font-
    awesome/6.0.0/css/all.min.css">

  <style>

    body {

      background: #f4f6f9;

      font-family: 'Arial', sans-serif;

    }

    .card {

      border-radius: 15px;

    }

    #alertBox {

      display: none;

      position: fixed;

      top: 20px;
```

```
    right: 20px;

    z-index: 9999;
}

#log {
    margin-top: 20px;
}

table {
    width: 100%;
    margin-top: 20px;
    border-collapse: collapse;
}

th, td {
    border: 1px solid #ddd;
    text-align: center;
    padding: 8px;
}

th {
    background-color: #f2f2f2;
}

</style>

</head>

<body>

    <div class="container py-5">
```

```
<h1 class="text-center text-primary mb-4"><i class="fas fa-laptop-house"></i> ESP32 Control</h1>
```

```
<div class="text-center mb-4">
```

```
  <button class="btn btn-success btn-lg"
  onclick="toggleLed()"><i class="fas fa-lightbulb"></i>
  Toggle LED</button>
```

```
</div>
```

```
<div class="row">
```

```
  <div class="col-md-6">
```

```
    <div class="card shadow-sm text-center p-4">
```

```
      <h2><i class="fas fa-temperature-high text-
      danger"></i> Temperature</h2>
```

```
      <p id="temperature" class="display-5 text-primary">--
      °C</p>
```

```
    </div>
```

```
  </div>
```

```
  <div class="col-md-6">
```

```
    <div class="card shadow-sm text-center p-4">
```

```
      <h2><i class="fas fa-tint text-info"></i> Humidity</h2>
```

```
      <p id="humidity" class="display-5 text-primary">--
      %</p>
```

```
    </div>
```

```

</div>

</div>

<div class="text-center mt-4">

  <a href="/serverIndex" class="btn btn-warning btn-lg"><i
class="fas fa-upload"></i> Firmware Update</a>

  <a href="/downloadLog" class="btn btn-secondary btn-
lg"><i class="fas fa-file-download"></i> Download
CSV</a>

</div>

<canvas id="chart" width="400" height="200" class="mt-
4"></canvas>

<table>

  <thead>

    <tr>

      <th>Timestamp</th>

      <th>Temperature (°C)</th>

      <th>Humidity (%)</th>

      <th>Distance (cm)</th>

    </tr>

  </thead>

  <tbody id="dataLogTable"></tbody>

```

```
</table>

</div>

<script src="https://cdn.jsdelivr.net/npm/chart.js"></script>
<script>

function toggleLed() {

  fetch('/toggleLed').then(response=>
response.text()).then(message => {

    alert(message);

  });
}

function updateSensors() {

  fetch('/sensorData').then(response=>
response.json()).then(data => {

    document.getElementById('temperature').textContent =
data.temperature + ' °C';

    document.getElementById('humidity').textContent =
data.humidity + ' %';

    addToChart(data.temperature, data.humidity,
data.distance);

    updateTable(data.timestamp, data.temperature,
data.humidity, data.distance);

  });
}
```

```
function addToChart(temp, hum, dist) {  
    const now = new Date().toLocaleTimeString();  
    chart.data.labels.push(now);  
    chart.data.datasets[0].data.push(temp);  
    chart.data.datasets[1].data.push(hum);  
    chart.data.datasets[2].data.push(dist);  
    chart.update();  
}  
  
function updateTable(timestamp, temp, hum, dist) {  
    const table = document.getElementById('dataLogTable');  
    const row =  
    `|<td>${timestamp}</td><td>${temp}</td><td>${hum}</td><td>${dist}</td></tr>`;  
    table.innerHTML += row;  
}  
  
const ctx =  
document.getElementById('chart').getContext('2d');  
const chart = new Chart(ctx, {  
    type: 'line',  
    data: {  
        labels: [],

```

```
    datasets: [  
      {  
        label: 'Temperature (°C)',  
        borderColor: 'red',  
        data: [],  
      },  
      {  
        label: 'Humidity (%)',  
        borderColor: 'blue',  
        data: [],  
      },  
      {  
        label: 'Distance (cm)',  
        borderColor: 'green',  
        data: [],  
      }  
    ]  
  }  
});  
  
setInterval(updateSensors, 5000);  
</script>  
</body>
```

```
</html>

)rawliteral";

    return html;
}

// Halaman firmware update

String serverIndex =

R"rawliteral(
<!DOCTYPE html>

<html>

<head>

    <title>OTA Update</title>

    <style>

        body {font-family: Arial; text-align: center; margin-top:
        50px;}

        #bar {background: #3498db; height: 10px; width: 0%;
        margin-top: 20px;}

    </style>

</head>

<body>

    <h1>Update Firmware</h1>

    <form method="POST" enctype="multipart/form-data"
    id="upload_form">

        <input type="file" name="update">
```

```
<input type="submit" value="Update">

</form>

<div id="bar"></div>

<script>

    document.getElementById('upload_form').onsubmit =
    function(e) {

        e.preventDefault();

        const form = new FormData(this);

        const xhr = new XMLHttpRequest();

        xhr.open("POST", "/update");

        xhr.upload.onprogress = function(event) {

            const percent = Math.round((event.loaded / event.total) *
100);

            document.getElementById('bar').style.width = percent +
'%';

        };

        xhr.onload = function() {

            alert(xhr.responseText);

            if (xhr.responseText === 'OK') location.reload();

        };

        xhr.send(form);

    };

</script>

</body>
```

```
</html>

)rawliteral";

// Setup
void setup() {
    Serial.begin(115200);
    pinMode(ledPin, OUTPUT);
    pinMode(Relay1, OUTPUT);
    pinMode(TRIG_PIN, OUTPUT);
    pinMode(ECHO_PIN, INPUT);
    Serial.println(F("DHTxx test!"));
    dht.begin();
    lcd.init();
    lcd.backlight();
    WiFi.begin(ssid, password);
    WiFi.mode(WIFI_STA);
    Serial.println("");

    // Wait for connection
    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
    }
}
```

```
Serial.println("");  
Serial.print("Connected to ");  
Serial.println(ssid);  
Serial.print("IP address: ");  
Serial.println(WiFi.localIP());  
  
if (MDNS.begin("esp32")) {  
    Serial.println("MDNS responder started");  
}  
  
timeClient.begin();  
  
server.on("/", HTTP_GET, []() { server.send(200, "text/html",  
    loginPage); });  
  
server.on("/control", HTTP_GET, []() { server.send(200,  
    "text/html", controlPage()); });  
  
server.on("/toggleLed", HTTP_GET, []() {  
    ledState = !ledState;  
    digitalWrite(ledPin, ledState);  
    UpdateLCDStatus(temperature, humidity, ledState);
```

```
server.send(200, "text/plain", ledState ? "LED ON" : "LED  
OFF");
```

```
});
```

```
server.on("/sensorData", HTTP_GET, []() {
```

```
    timeClient.update();
```

```
    temperature = dht.readTemperature();
```

```
    humidity = dht.readHumidity();
```

```
    readDistance();
```

```
    String timeStamp = timeClient.getFormattedTime();
```

```
    dataLog += timeStamp + "," + String(temperature) + "," +  
    String(humidity) + "," + String(distance) + "\n";
```

```
    updateSensorDisplay(temperature, humidity, timeStamp);
```

```
    String json = "{\"timestamp\":\"" + timeStamp +  
    "\",\"temperature\":\"" + String(temperature) +  
    "\",\"humidity\":\"" + String(humidity) + "\",\"distance\":\"" +  
    String(distance) + "\"}";
```

```
    server.send(200, "application/json", json);
```

```
});
```

```
server.on("/downloadLog", HTTP_GET, []() {
```

```
    server.send(200, "text/csv", dataLog);
```

```
});
```

```

server.on("/serverIndex", HTTP_GET, []) { server.send(200,
  "text/html", serverIndex); });

server.on("/update", HTTP_POST, []) {
  server.send(200, "text/plain", Update.hasError() ? "FAIL" :
    "OK");
  ESP.restart();
}, []() {
  HTTPUpload& upload = server.upload();
  if (upload.status == UPLOAD_FILE_START)
    Update.begin(UPDATE_SIZE_UNKNOWN);
  else if (upload.status == UPLOAD_FILE_WRITE)
    Update.write(upload.buf, upload.currentSize);
  else if (upload.status == UPLOAD_FILE_END)
    Update.end(true);
});

server.begin();
Serial.println("HTTP server started");
}

// Loop
void loop() {
  server.handleClient();
}

```

```
// Update suhu & kelembapan setiap 3 detik (jika tidak
    sedang tombol ditekan)
if (millis() - lastUpdate > updateInterval) {
    lastUpdate = millis();

    timeClient.update(); // Tambahkan ini agar waktu akurat
    String waktu = timeClient.getFormattedTime();

    float temp = dht.readTemperature();

    float humi = dht.readHumidity();

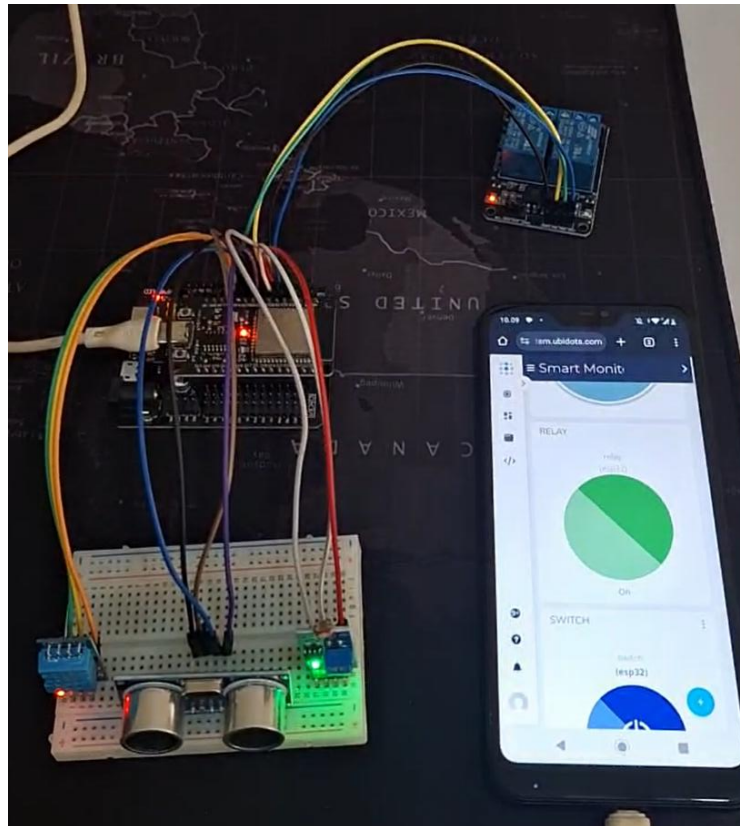
    temperature = temp;

    humidity = humi;

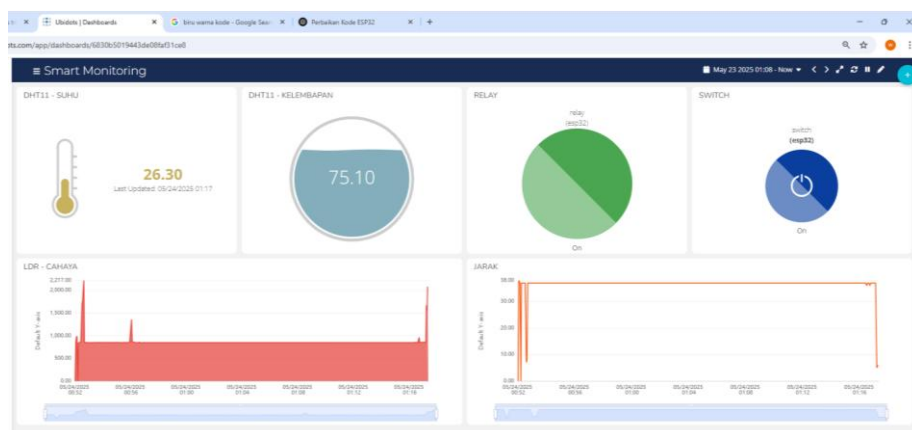
    updateSensorDisplay(temp, humi, waktu); // tampilkan ke
    LCD
}}
```

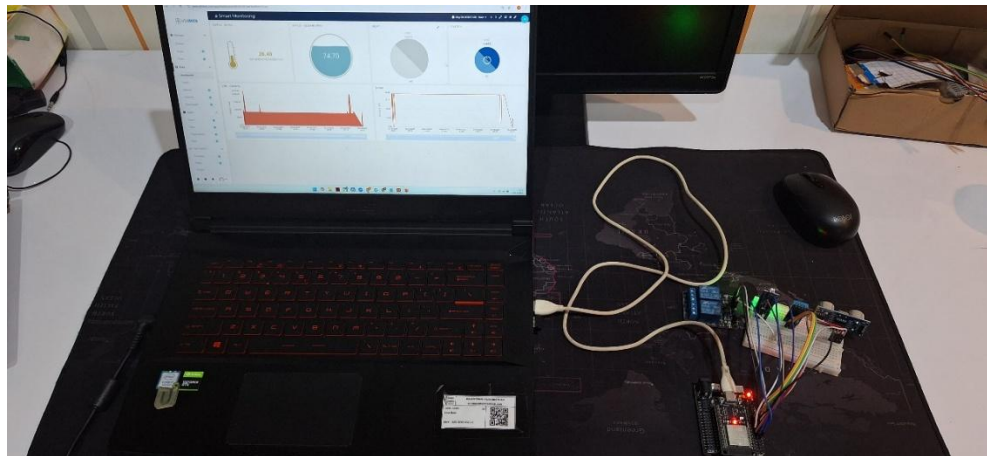
2. Smart Monitoring Temperature, Humidity, Lumen, dan Control Relay dengan Platform IOT UBIDOTS

- Tampilan Smart Monitor pada Mobile Phone



- Tampilan Smart Monitor Pada Web





- Kode Program

```
#include <WiFi.h>
#include <HTTPClient.h>
#include <DHT.h>

#define PIN_LDR 32
#define PIN_TRIG 25
#define PIN_ECHO 26
#define PIN_RELAY_LDR 33
#define PIN_RELAY_SWITCH 27
#define PIN_DHT 14
#define DHTTYPE DHT11

unsigned long prevMillis;

int distance;
```

```
int analogValue;

float humidity;

float temperature;

bool relayState;

int switchState;

DHT dht(PIN_DHT, DHTTYPE);


const char* ssid = "Galaxy A54 5G EEB7";      // nama wifi
const char* password = "malikmalik";          // password wifi
const char* token = "BBUS-
    sm5gpWSv6IJ9UwcO7UqSu2eLQTOofW"; // token
    ubidots

const char* APLabel = "esp32";                  // nama
    device

const char* ubidots_server =
    "http://industrial.api.ubidots.com/api/v1.6/devices/";


void setup() {
    Serial.begin(115200);
    pinMode(PIN_LDR, INPUT);
    pinMode(PIN_TRIG, OUTPUT);
    pinMode(PIN_ECHO, INPUT);
    pinMode(PIN_RELAY_LDR, OUTPUT);
    pinMode(PIN_RELAY_SWITCH, OUTPUT);
```

```
Serial.println(F("DHTxx test!"));

dht.begin();


WiFi.begin(ssid, password);

Serial.print("Menghubungkan ke WiFi");
while (WiFi.status() != WL_CONNECTED) {
    Serial.print(".");
    delay(500);
}

Serial.println("Terhubung ke WiFi");
}


void loop() {
    if (millis() - prevMillis >= 2000) {
        prevMillis = millis();

        readUltrasonic();

        readLDR();

        readDHT();

        Switch();

        sendDataToUbidots(); }}

void readUltrasonic() {
    digitalWrite(PIN_TRIG, HIGH);
```

```
delayMicroseconds(10);

digitalWrite(PIN_TRIG, LOW);

int duration = pulseIn(PIN_ECHO, HIGH);
distance = duration / 58.0;

Serial.print("Jarak dalam Cm: ");
Serial.println(distance);

Serial.print("Jarak dalam Inch: ");
Serial.println(duration / 148.0);
}

void readLDR() {
    analogValue = analogRead(PIN_LDR);
    relayState = false;

    Serial.print("LDR Value: ");
    Serial.print(analogValue);

    if (analogValue > 2000) {
        Serial.println(" => Dark");
        digitalWrite(PIN_RELAY_LDR, LOW);
        relayState = true;
    } else {
```

```
Serial.println(" => Very bright");

digitalWrite(PIN_RELAY_LDR, HIGH);

relayState = false;

}

Serial.print("Relay: ");

Serial.println(relayState ? "ON" : "OFF");

}

void readDHT() {

    humidity = dht.readHumidity();

    temperature = dht.readTemperature();

    if (isnan(humidity) || isnan(temperature)) {

        Serial.println(F("Failed to read from DHT sensor!"));

        return;

    }

    Serial.print(F("Humidity: "));

    Serial.print(humidity);

    Serial.print(F("%  Temperature: "));

    Serial.print(temperature);

    Serial.println("C");

}

void Switch() {

    if (WiFi.status() == WL_CONNECTED) {
```

```
HTTPClient http;

String url = String(ubidots_server) + APIlabel +
"/switch/lv?token=" + token;

http.begin(url);

int httpResponseCode = http.GET();

if (httpResponseCode > 0) {

    String payload = http.getString();

    switchState = payload.toInt();

    if (switchState == 1) {

        digitalWrite(PIN_RELAY_SWITCH, LOW);

    } else {

        digitalWrite(PIN_RELAY_SWITCH, HIGH);

    }

    Serial.print("Relay Switch dari Ubidots: ");

    Serial.println(switchState == 1 ? "ON" : "OFF");

} else {

    Serial.print("Gagal membaca data dari Ubidots: ");

    Serial.println(httpResponseCode);

}
```

```
    http.end();  
  }  
}  
  
void sendDataToUbidots() {  
  if (WiFi.status() == WL_CONNECTED) {  
    HTTPClient http;  
  
    String url = String(ubidots_server) + APIlabel + "/?token=" + token;  
  
    http.begin(url);  
  
    http.addHeader("Content-Type", "application/json");  
  
    String jsonPayload = "{";  
  
    jsonPayload += "\"jarak\":{\"value\":\"" + String(distance) +  
    "\",\"";  
  
    jsonPayload += "\"suhu\":{\"value\":\"" + String(temperature,  
    2) + "\",\"";  
  
    jsonPayload += "\"kelembaban\":{\"value\":\"" +  
    String(humidity, 2) + "\",\"";  
  
    jsonPayload += "\"ldr\":{\"value\":\"" + String(analogValue) +  
    "\",\"";
```

```
jsonPayload += "\"relay\":{\"value\":" + String(relayState ? 1
: 0) + "},";

jsonPayload += "\"switch\":{\"value\":" +
String(digitalRead(PIN_RELAY_SWITCH) == LOW ? 1 : 0)
+ "},";

jsonPayload += "},";

int httpResponseCode = http.POST(jsonPayload);

if (httpResponseCode > 0) {
    Serial.println("Data terkirim ke Ubidots.");
} else {
    Serial.print("Error dalam pengiriman: ");
    Serial.println(httpResponseCode);
}

http.end();

} else {
    Serial.println("WiFi tidak terhubung");
}

}
```